# EMPTY YOUR POCKETS!

# #MosaicStrict Starting Equipment

# by Aaron der Schaedel

You've found yourself in a situation! Now you need to know immediately what's available to you.

Roll 1d6. This is how many things you have. Roll that many d6, and consult this chart.

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Result	Equipment Type
1	Primary
2	Secondary
3	Secondary
4	Scenario
5	Scenario
6	Miscellaneous

# **Primary**

Something Iconic to your job. You'd have a hard time doing your job without it.

## **Examples**

Soldier: Rifle

Wizard: Spellbook or Wand Carpenter: Power Tool or Wood

# Secondary

Something Useful for your job, but not always useful on its own.

# **Examples**

Soldier: Ammo or a Sidearm Wizard: Bag of Magic Corn Carpenter: Nails or a Hammer

## Scenario

Something useful given the start of the scenario.

# **Examples**

In the Woods: Swiss Army Knife. Exploring a Cave: Lantern.

At the construction site: Cooler of Ice and

Water.

## Miscellaneous

Something not immediately useful, but would make sense in any case.

# **Examples**

Cigarettes Crystal Orb Hard Hat

