

# *She Was the Wind*

*A Ryuutama Replay*



# She Was The Wind

A Ryuutama Replay, of a Blue Ryuujin Scenario

## Starring:

Shiny The Bald as Conor

Kelly Crow as Sora

The Narrator as Ferdinand

Aaron der Schaedel as The Game Master

Saikoro as a dice bot

Chaos Mod and Vivi as themselves

Some five years ago as of writing this intro text, I put together a game of Ryuutama in a Discord server somewhere, and mentioned in passing that I wanted to play it via text so I could compile the text of the game into what the Japanese call a Replay.

A Replay is not much different from what us English speakers would call an “Actual Play.” Though the difference here is that Actual Plays are often audio and maybe video, as opposed to Replays being text transcribed from audio. (Meaning a Replay of an Actual Play can exist. The reverse isn’t quite the same: I’d probably call that a Stage Play.)

I digress.

This was at the start of the year 2021, which was a very difficult time for everybody across the globe. For me, it was the final year of the roughest period of my life; and a time period where I was frankly desperate for anything that might get me out of the unpleasant situation I found myself in. (The specifics of which I won’t go into.)

Suffice to say, this project was something I was sitting on for entirely too long, and there’s a lot of philosophical talks we can get into regarding “What do when procrastinated too long?” (The specifics of which, I won’t go into.)

The answer I came up with is somewhere at the cross roads of the two statements:  
“Anything worth doing, is worth doing half heartedly.”  
“Anything that you’re not satisfied with, you can always re-do.”

With that said, here’s my first attempt at publishing a tabletop RPG Replay.

--Aaron der Schaedel



# Prologue

Pre-Game Kibitz



**Chaos Mod:**

Lol.

The noble in the convention character pack for download has more stuff than she can carry because she needed the bedroll and blanket and the pillow and...

**Kelly Crow:**

:joy:

**The Narrator:**

Pffft!

**Chaos Mod:**

Also I am enjoying the heck out of watching your party come together :grin:

**Kelly Crow:**

Thanks. I enjoying it too

So @The Narrator what would you say your relationship status to Conor and Sora is?

**The Narrator:**

Hmm. :thinking:

Well he'd probably feel responsible for taking care of them, since he's the oldest, and rely on their opinions for traveling.

I don't have too good an idea of Conner yet but I bet Ferdinand and Sora would bicker on account of the cleaning thing.

**Kelly Crow:**

I think so too. Would you say that you grew up knowing us pretty well or did your parents not want you to play or talk with "the help"?

**The Narrator:**

I'd say he'd know you guys and have been polite but not be friends, exactly. This would be the first real chance to become besties with them. X)

**Kelly Crow:**

I like that idea

**Aaron der Schaedel:**

Okay, no immediate concerns regarding Ferdinand -- I was a little confused about how he had 489g, but I smooth brained for a moment and forgot starting gold is 1000, not 500. (I still don't know if that's correct, but it doesn't seem too far off base.)

There is a few issues regarding Conor, and it's similar to the issue with Sora: your MP is a little low. Mages get a bonus to MP.

Additionally, I'd like to know what Incantation spells you chose (Mages start with 2 such spells) and what seasonal magic you chose. (You get all the seasonal magic that matches your season, as long as it doesn't surpass your level. Meaning you'd only have the "Low Magic" list for a season.)

**Shiny the Bald:**

Good catch. I meant to choose magic last night, but it slipped my mind

**Aaron der Schaedel:**

If you wanna be the stereotype healer: Cure Touch and Spring are never bad choices (plus whatever you want for your second incantaion)

(Spring gives a spell that can only be cast alongside Cure Touch)

**The Narrator:**

That's good then. I did run the math through a calculator though I'll be taking another 40 off for the tent.



**Aaron der Schaedel:**

I'd also like to check Conor's equipment list.

But, if there's no issues with his equipment, and the two issues I brought up (Conor's magic and MP) get addressed, we can actually be ready to start tomorrow!

**Shiny the Bald:**

I'll get magic and items finished up tonight and get those to you

**Aaron der Schaedel:**

:thumbsup:

With that, I need to get ready for work tonight, any updates will be sporadic for the time being.

**The Narrator:**

Have a good night at work! Super hyped for tomorrow!

**Kelly Crow:**

Happy working! Do I need to give you a list of items and equipment I've purchased?

**Aaron der Schaedel:**

I saw a few items on Sora's sheet, but...if there's more that wasn't included there, I'd like to see that, too.

**Kelly Crow:**

Ok I'll send that to you when I get home

**Shiny the Bald:**

"Conor 's Inventory.png"

My incantations are Pure Crystalight and Cure Touch. I took Summer Magic

**Kelly Crow:**

Nice!

"Sora 's Inventory.png"

Here is my items list. The only thing I left off was the 40 I pitched in for the tent. Since we decided to have Cupcake, the mule carry that...

**Aaron der Schaedel:**

Shiny, the only issue I have with this is the Sun Hat; the base price for that is 180, and giving it the Cute modifier would make it 360. Otherwise, everything else seems fine.

**Kelly Crow:**

Oh I see so it can't be just a regular item without the cute or beautiful modifier? I'll remove the sun hat then :blush:

**Aaron der Schaedel:**

Oh no, it can. You're fine, Kelly.

But, Shiny/Conor's Sun Hat has the cute modifier, which would make the base price of 180 go up to 360. (His is listed as 100)

**Kelly Crow:**

Oh ok... my bad I'm still not quite awake this morning

**Aaron der Schaedel:**

S'all good. But, basically, the only issue is that Cute Sunhat; I'd say we're otherwise ready to go tonight.

**Kelly Crow:**

I wanted to point out that I'm a grown woman. I just have bad handwriting :joy:



**The Narrator:**

Heh that's relatable.

**Vivi:**

I don't see anything wrong with that handwriting.

It looks better than mine.

**Kelly Crow:**

That's very kind Vivi. Thanks! I'm sure yours isn't that bad

**Aaron der Schaedel:**

Yeah. No. I've seen (and written) way worse.  
X3



# Chapter 1, Part 1

How to Make a Town



**Aaron der Schaedel:**

So, first things first; I'm going to differentiate between in character/speaking as the GM using italics

If a character is saying or doing anything I'll be annotating it like so

*"My name is Marco." The blonde man says with a devilish grin. "Marco Goldman. I commit crimes against humanity."*

This means any sort of OOC discussion, like discussing mechanics and the like, are gonna be normal text

With that said, I'm thinking we start in media res, with the party having already been on the road for some time. (How long that was, I'll leave up to you all.)

Let's start this off with a Condition Check from everybody, which is Strength and Spirit.

(For those that don't remember, Condition is how well your character feels that day.)

/roll 1d6+1d4 #this is an example of how to use the dicebot

**Saikoro:**

@Aaron der Schaedel: 1d6+1d4  
this is an example of how to use the dicebot = (2)+(2) = 4

**Shiny the Bald:**

/roll 1d6+1d4

**Saikoro:**

@shinythebald: 1d6+1d4 = (6)+(2) = 8

**The Narrator:**

/roll 2d4

**Saikoro:**

@The Narrator: 2d4 = (4+4) = 8

**The Narrator:**

I'd say maybe a week on the road, just enough time to get a good distance from home?

**Kelly Crow:**

/roll 1d6+1d4  
Why didn't mine work

**Aaron der Schaedel:**

space between roll and how many dice you're rolling

**Kelly Crow:**

/roll 1d6+1d4

**Saikoro:**

@KellyCrow: 1d6+1d4 = (3)+(4) = 7

**Aaron der Schaedel:**

So, Kelly: your character's Strength and Spirit are actually 1d8 and 1d6, so those are smaller dice than you should have been rolling. X3

**Kelly Crow:**

/roll 1d8+1d6

**Saikoro:**

@KellyCrow: 1d8+1d6 = (5)+(5) = 10

**Kelly Crow:**

I'm having trouble logging into my discord from desktop so i don't think I can do italics from phone. I'll keep trying



**Aaron der Schaedel:**

\*Surrounding text with these asterisks will give italics\*  
*Surrounding text with these asterisks will give italics*

**Kelly Crow:**

*Oh nice thanks*

**Aaron der Schaedel:**

So, condition for this first in game day are Ferdinand and Conor with 8, while Sora has an 11 (Their roll was 10, but Farmer has a skill that raises their condition checks by 1)

If a character's Condition is 10 or higher, for the rest of the in-game day, they can up one of their dice sizes by one category.

**The Narrator:**

Cool

**Kelly Crow:**

ok i'll up my intelligence

Sora is feeling pretty good about the journey. She is pretty excited to be leaving the farm.

**Shiny the Bald:**

Conor is a bit homesick, but glad that he's there with Sora.

**The Narrator:**

Ferdinand is in good spirits but a touch nervous about leading the party well.

**Aaron der Schaedel:**

Now, the next question: where are you all headed? You know your latest lead on the Lady in Blue, and you're headed there now.

**Aaron der Schaedel:**

We're gonna take a moment to fill out what's known as "The Town Creation Sheet" together. (This is one of the things that really works for Ryuutama)

Town Name:

Town Population: Small village

Ruler:

Environment: Built on a hillside, going down into a valley

Representative Buildings:

Specialty Goods:

Sights and Sounds:

Threats:

I've taken the liberty of filling out one of the fields for you all; I want you all to take turns offering suggestions for the fields here.

**The Narrator:**

Hm....

**Kelly Crow:**

hmm.... So how big is our town guys? is the population 330 or 800? Or bigger?

**Shiny the Bald:**

I like the idea of a smaller village

**The Narrator:**

Yeah since it's our first one.

**Shiny the Bald:**

Conor has never seen much besides the royal grounds, so anything larger might stifle him a little bit

**Aaron der Schaedel:**

Small it is!



**Kelly Crow:**

ok if its a small village then our ruler is probably just a village elder or something?

**Shiny the Bald:**

Would Ferdinand's family have some sort of control over this town?

**The Narrator:**

Do Nobles work that way in this game?

**Shiny the Bald:**

I think that's largely up to us

**Aaron der Schaedel:**

It's never specified, but i do think it'd make sense that Ferdinand's family collects taxes from them. (And in feudal european fashion, offers protection, law and order, etc etc)

**The Narrator:**

Also found a perfect name- Hajimari (Literally Beginning in Japanese X3)

**Shiny the Bald:**

I like it

**Aaron der Schaedel:**

Now, what's the Elder's name?

<https://www.fantasynamegenerators.com/> (I like to use this generator, just in case you need help coming up with name)

[Link Description]

Fantasy name generators. Names for all your fantasy characters.

Countless generators for countless names.

Some say it's the best fantasy name generator site around, which is very humbling to hear.

**Kelly Crow:**

I like it too.

**The Narrator:**

Well if we like the Japanese name, maybe it can be sort of Asian inspired? (Not to pull from the European vibe too much but I've been thinking about the Sheika village in Breath of the Wild). Maybe it could have a large immigrant population that wanted some for of protection from the local nobility?

**Kelly Crow:**

yea yea thats good

**Shiny the Bald:**

I don't know Japanese, but I found Nomi Kan. Or Kaya Maro

**Kelly Crow:**

I like Nomi Kan.

**The Narrator:**

Nomi means beautiful. I like it too.

**Aaron der Schaedel:**

It also means "Drink"

**Narrator:**

OH! Could that be our specialty good then?

**Aaron der Schaedel:**

Beverages of all sorts?

**Kelly Crow:**

i was thinking our goods could be farm related... spring crops and so forth...

**The Narrator:**

That could be good.



**Aaron der Schaedel:**

They could also grow tea leaves and other flowers used for beverages. (elderflower soda is one of my favorites.)

**Shiny the Bald:**

That makes sense to me

**Kelly Crow:**

ok cool. Never heard of that soda. sounds interesting

**The Narrator:**

That sounds super good. :drooling\_face:

**Aaron der Schaedel:**

It's light, floral, and a little bit sour.

**Chaos Mod:**

Also hibiscus tea is delicious!

**Aaron der Schaedel:**

Actually, I'm adding that. They sell Elderflower soda here.

**Kelly Crow:**

lol sounds good

**The Narrator:**

:sunglasses: :point\_right:

**Shiny the Bald:**

Would the representative building for the town be where they make soda and other drinks?

**The Narrator:**

town hall is just the local pub //shot//

**Kelly Crow:**

i feel like we use Ferdinand's place or at least his land for town gatherings because there is lots of room. maybe we have seasonal festivities on his property or something. or the soda place too

**The Narrator:**

That sounds fun. They both do.

**Kelly Crow:**

or maybe the representative building is the town elder's home? Noma Kan? or Noma Kant?

**Aaron der Schaedel:**

Old methods of making soda used fermentation, so it's likely that booze (perhaps wine) is also a big thing here.

**Kelly Crow:**

i assume there is a water source near?

**The Narrator:**

Lots of drinkers then XD

**Aaron der Schaedel:**

I'll say there's a river that goes through the valley

**Shiny the Bald:**

Does the area have a lot of vineyards then?

**Kelly Crow:**

probably so. in the valley

**Aaron der Schaedel:**

Sights and sounds would include the pouring of drinks, the scent of flowers and fruit, and the clinking of glasses and tea cups



**The Narrator:**

Man that's so aesthetic.

**Kelly Crow:**

that sounds nice. and the fizz of soda cans being opened lol

**Aaron der Schaedel:**

Last thing: Threats! What dangers are there here?

besides liver and kidney failure X3

**Shiny the Bald:**

A drought would definitely threaten the town

**Kelly Crow:**

there are these large lizard things that come out of the river sometimes and damage the crops and have a nasty bite

**The Narrator:**

Everyone's too drunk to do their jobs.

**Kelly Crow:**

lol

**Aaron der Schadel:**

Shiny: Threats is more "what could cause problems for people who come into town?"

I like the river lizards, though

**Shiny the Bald:**

got it

River lizards sound fun

**The Narrator:**

Yeah that'd be neat.

**The Narrator:**

As for problems for us, You show up and everyone pressures you to drink and you end up too high to want to leave because it's such good stuff. XP

**Kelly Crow:**

haha just throwing stuff out there.

**Shiny the Bald:**

Will work for wine!

**Aaron der Schaedel:**

[The Final Text of the Town Sheet]

Town Name: Hajimari - The First Glass

Town Population: Small village

Ruler: Nomi Kan, Village Elder

Environment: Built on a hillside, going down into a valley

Representative Buildings: Tea leaf drying building, soda brewery, winery

Specialty Goods: Tea, Elderflower Soda, Hibiscus, Wine

Sights and Sounds: Flowers, fruit, pouring of drinks, and clinking of glasses and cups

Threats: River Lizards, People too generous with their wine bottles

**Kelly Crow:**

i like the idea that our town pressures newcomers to drink

**The Narrator:**

Ok goal one: Make the lizards drunk.



**Kelly Crow:**

lol

whats the legal drinking age here?

**Aaron der Schaedel:**

if you can see over the bar

This makes somebody with dwarfism is likely to live a sober life

**Kelly Crow:**

haha true

**Shiny the Bald:**

They just need a step stool

**The Narrator:**

:smirk:

**Aaron der Schaedel:**

Barman's too drunk to know why that rule is in place anyways





# Intermission 1

Kibitzing Over Drunk Nuns



**The Narrator:**

Can we make Nomi Kan a dwarf then?

**Aaron der Schaedel:**

I got an idea for what to do with Nomi Kan.

**The Narrator:**

Heheh ok then.

**Kelly Crow:**

is it a secret?

**Aaron der Schaedel:**



This is actually Lamretta from Granblue Fantasy. But her race, the Draph, are the equivalent of dwarves. Just not necessarily short.

(Female Draph are short. Males usually tall)

**Kelly Crow:**

cute

**Aaron der Schaedel:**

But, that's more or less what Nomi Kan is going to be. Perpetually drunk cow-girl



**The Narrator:**

Aww she's adorable!

**Shiny the Bald:**

"Lamretta's favorite form of charity is passing around a bottle. For her there's no better way to connect with others than through the sweet, sweet taste of wine."

**Kelly Crow:**

haha if only getting that drunk was that adorable irl

**Aaron der Schaedel:**



**Kelly Crow:**

very poetic, Shiny

**Shiny the Bald:**

Got that from <https://gbf.wiki/Lamretta>

**Aaron der Schaedel:**

She may or may not be my favorite GBF character

But, we're digressing.

**The Narrator:**

She is a distracting best girl

**Aaron der Schaedel:**

GM face. GM face.





# Chapter 1, Part 2

Beginning in Earnest



**Aaron der Schaedel:**

*Ferdinand and company have been traveling for a week, hopping from town to town following clues on the Lady in Blue's whereabouts.*

*Their trail takes them to the hillside village of Hajimari - The First Glass. It's a place known for the variety of beverages, soft and hard, that they produce.*

*As they wander through the hills, they see smoke on a hill off in the distance.*

**Kelly Crow:**

*whats that smell?*

**Shiny the Bald:**

*Conor looks around, points to the smoke, and says, "Smoke. We must be heading the right direction."*

**Aaron der Schaedel:**

*As Sora sniffs the air, amidst the hardwood smoke, there's also the scent of roasting pork wafting through*

**The Narrator:**

*"Perhaps they're having some sort of festival?" Ferdinand says, petting the anxious owl on his shoulder. "Butterscotch certainly likes the smell of it."*

**Kelly Crow:**

*Sora's stomach grumbles. Yep thats the right way She walks a little faster*

**Aaron der Schaedel:**

*As the party presses forward, the smoke seems to be coming not from the town, but rather a lone campfire, tended to by one rather shabby looking man.*

**Aaron der Schaedel:**

*"Well hey there! You had breakfast yet, Verny?" the man exclaims upon noticing the party.*

**Shiny the Bald:**

*"I was just thinking we should stop soon. It's been a while since I ate last."*

**Aaron der Schaedel:**

*He is surrounded by all manner of bags, cooking implements, and several sausages and pancakes*

**Kelly Crow:**

*"No but I'm starving!"*

*Sora sits down next to the man and begins going on about their trip so far*

**Shiny the Bald:**

*Conor looks at the rest of the party's faces to gauge their feelings about the man*

*I start to unpack some of our food and passing things out*



**The Narrator:**

*"Uh...h-hello! Now, no we haven't." A bite surprised by the bright face and warm greeting after so long, he kneels down with the others.*

**Aaron der Schaedel:**

*"No need to be shy, your old pal Ernest doesn't bite! Not unless he's biting a sweet, pancake made with some of Dalhurst's Sunflower Flour!"*

*Ernest proceeds to set everybody's plate with rather dense pancakes*

**The Narrator:**

*"Well then...thank you sir." He says politely, offering Butterscotch a bit of pancake before taking a neat bite himself.*

**Shiny the Bald:**

*When Sora starts to slow down talking to Ernest, I say, "Thanks for the pancakes, they're delicious. We're heading to Hajimari, what are you doing out here?"*

**Kelly Crow:**

*"Oh pancakes! Mother makes these every rest day!" She takes a bite. " ....We wont tell her that yours tastes better" She giggles*

**Aaron der Schaedel:**

*Ernest replies to Conor: "Don't mention it, Verny. I'm actually heading out from Hajimari! I just loaded up on several dozen bottles of their world famous, Elderflower Brew. Yes, sweet and floral and just a little tangy!"*

*He continues on with his sales pitch for a little bit, until he makes notes of Sora's comment. "Ha ha. Well shucks."*

**Aaron der Schaedel:**

*"The secret to my recipe is I always add in a little bit of my secret sauce, a creamy, minty, mixture of yogurt and honey called Miak!"*

*Can this man only speak in sales pitches?*

**The Narrator:**

*((Yes))*

**Aaron der Schaedel:**

*I've used Ernest in several ryuutama games so far. He's become something of a staple X3*

**Kelly Crow:**

*"My name is Sora. This is Conor. And this is Ferdinand. Who is Verny?"*

*Sora gives Cupcake a bit of her pancakes*

**Shiny the Bald:**

*Once I realize I'm sitting in a constant sales pitch, I vehemently decline buying Elderflower Brew.*

**The Narrator:**

*Ferdinand is entranced. "Oh that sounds delicious! Perhaps I'll buy some while we're in town!"*

**Aaron der Schaedel:**

*Confusion creeps across Ernest's face for a moment, he seems to ignore the question about who's Vern.*

*"Well, where are my manners? I haven't even introduced myself yet. I'm Ernest P Worrell, Travelling Merchant Licensed with the Amethyst Mercantile Company.*



**Aaron der Schaedel:**

If any of you want to see if your character would recognize the name of that company, you can roll [Int+Int]. (The noble's Trivia ability will give its +1 to that roll) I'll DM you what your character knows

**Shiny the Bald:**

/roll 2d8

**Saikoro:**

@shinythebald: 2d8 = (1+2) = 3

**Kelly Crow:**

/roll 1d6+1d6

**Saikoro:**

@KellyCrow: 1d6+1d6 = (1)+(1) = 2

**The Narrator:**

@The Narrator: 2d8 = (2+7) = 9

**Shiny the Bald:**

We don't get out much

**The Narrator:**

X)

**Aaron der Schaedel:**

That's actually a fumble, but well get to that in a moment.

...actually, no. I got an idea.

Perhaps Sora began choking as she tried to eat more of the pancake than her throat would allow. And Conor was busy helping her with that.

**Kelly Crow:**

ha! I was scarfing them down pretty fast

**The Narrator:**

Oh dear! XD

**Shiny the Bald:**

*Conor starts hitting Sora's back as she's coughing and almost drops his plate in the process*

**Kelly Crow:**

*Sora coughs up a chunk of half eaten pancake and the mule quickly gobbles it up*

...too gross?

**Aaron der Schaedel:**

*Meanwhile, Sora definitely drops her plate and it shatters on the ground*

**Shiny the Bald:**

*"I hope it was better the second time, Cupcake"*

**The Narrator:**

*"Sora! Are you all right?" Ferdinand goes to check on her but flinches back at the spat out food, nearly gagging when Cupcake eats it.*

**Aaron der Schaedel:**

One of rules regarding fumbles is that any equipment involved loses 1 durability. I'm going to say if we go along with the choking thing, some of the utensils are now ruined.

The plus side, though, is that everybody now has a Fumble Point!

**Kelly Crow:**

*"I'm alright but you look a bit pale."*

**Aaron der Schaedel:**

(Fumble Points can be used to Concentrate, which gives a +1 to a roll.)



**Kelly Crow:**

ok thanks i had forgotten what they were used for. cool!

**Aaron der Schaedel:**

Alright, one moment while I DM what Ferdinand knows to Narrator real quick.

**Kelly Crow:**

"Thanks for the breakfast, Ernest!" She looks to Ferdinand, "Are you ok?"

**The Narrator:**

"...f-fine....wait, you said the Amethyst Mercantile Company?" Ferdinand said with a cough after regaining his composure.

"My father does business with them on occasion."

**Aaron der Schaedel:**

"Yessiree, I'm with the reputable folks at Amethyst Mercantile." Ernest looks Ferdinand up and down for a moment, and realization sets in.

"Ah! I recognize you! You must be Little Ferdy! Well, I guess you ain't so little no more. I'd love to stay and chat, but I've got a long ways to go to get back to the Chroma Marshes. Tell yer paw I said hi!"

Does this man really do business with nobility?

I'll give one last chance for some final comments in this scene, and we'll wrap this session up with a travel check and arriving at Hajimari

**Kelly Crow:**

Sora giggles at the nick name. "Ferdy?"

**The Narrator:**

*Ferdinand fought back a blush. If that was what he called him, Ernest really must have met his father.*

"Certainly." He says sheepishly with a wave as the man leaves. "Um...well...I can't imagine the nickname being that different from other affectionate nicknames....shall we carry on then?"

**Shiny the Bald:**

"We should be going as well. We're looking for a lady in blue," Conor stands up, pats Ferdinand's back, and says, "Let's get packed up Ferdy."

**Kelly Crow:**

"Whatever you say, Ferdy!" She grabs her bag and pulls Cupcake along

**Aaron der Schaedel:**

I'm going to go ahead and add some more lore to this: Ernest did conduct business with Ferdinand's Father, or rather, he was present when one of the other Merchants was.

Somebody with a little bit more manners. Ernest just recognized Ferdinand from that time long ago.

**Kelly Crow:**

ah ok

**The Narrator:**

Heh that seems fair. Pardon my improv.

**Aaron der Schaedel:**

S'all good



**Aaron der Schaedel:**

Anyways, now lets move onto the Travel Checks -- there's three of these.

- 1) Travel Check (Can you physically do this?)
- 2) Direction Check (Do you know where you're going?)
- 3) Camp Check (Can you pitch a tent?)

1) Is performed by everybody, while 2 and 3 are done by one person, with another person optionally helping.

we'll start with the Travel Check, which is Strength and Dexterity, vs the Terrain Level (here, Hills: 8)

**Shiny the Bald:**

/roll 1d4+1d6 #travel

**Saikoro:**

@shinythebald: 1d4+1d6 travel = (1)+(2) = 3

**The Narrator:**

/roll 1d8+1d4

**Saikoro:**

@The Narrator: 1d8+1d4 = (7)+(2) = 9

**Kelly Crow:**

/roll 1d8+1d6

**Saikoro:**

@KellyCrow: 1d8+1d6 = (5)+(6) = 11

**Shiny the Bald:**

These "dice" don't like me

**Aaron der Schaedel:**

Doesn't seem like it X3

**The Narrator:**

Devil dice

**Aaron der Schadel:**

So, if you don't succeed, your character loses Half their HP.

And part of the ryuutama experience is describing how you lost that HP, what mishap did your character encounter that lead to them losing their HP

**Shiny the Bald:**

Failure is half, Crit fail drops down to a quarter

*While the group was walking along he thought he saw some interesting herbs on a steep hill in some woods. While trying to reach the herbs, Conor falls down the steep hill into a ravine. Conor slowly comes up a little battered and with decreased morale*

**The Narrator:**

Wamp wamp

**Aaron der Schaedel:**

At least he didn't encounter a River Lizard on the way down.

**Kelly Crow:**

oh thank goodness

**The Narrator:**

Pfft dodged a bullet there.



**Aaron der Schaedel:**

So, let's have a direction check now -- only one person does this, but...if one of you would like to assist, you can roll for it first. If the assistant succeeds, the main actor gets a +1 to their roll.

This is Int+Int

**The Narrator:**

Oh I'll take it if no one else wants to.

**Shiny the Bald:**

I can assist  
/roll 1d8

**Saikoro:**

@shinythebald: 1d8 = (3) = 3

**The Narrator:**

/roll 2d8

**Saikoro:**

@The Narrator: 2d8 = (1+6) = 7

**Aaron der Schaedel:**

So, in the case of Int+Int, you'd roll your Int Die twice instead of once. So you can roll that d8 again

**Shiny the Bald:**

/roll 1d8

**Saikoro:**

@shinythebald: 1d8 = (6) = 6

**Shiny the Bald:**

total of 9

**Aaron der Schaedel:**

So, Ferdinand got a 7, but with the +1 from Conor, that brings it to 8, which is enough to beat the TN for Hills (It's Meet or Beat in Ryuutama)

So while Ferdinand was a little confused at first, Conor points out to him what he was doing wrong.

**Kelly Crow:**

Sora is gazing at cloud formations

**Aaron der Schaedel:**

By nightfall, Ferdinand and company arrive in Hajimari, the town of Tea and Revelry!

So, if you all decide you want to pony up the G to stay at an Inn, we'll skip the Camp step and we can call it a session tonight.

Otherwise, we'll go on with the camp check. (And then end)

**The Narrator:**

I can pay for the Inn if you guys want.

**Kelly Crow:**

how much is the inn?

**Shiny the Bald:**

How are you two doing on gold?

**Aaron der Schaedel:**

5 for Squalor  
20 for Basic.

Hajimaru is too small for anything else.

**The Narrator:**

444 G for me.



**Kelly Crow:**

I need to mark the pages in the book. i have 69g left

**The Narrator:**

Squalor would set up back though so it'd be basic or camp.

**Kelly Crow:**

so we can split it for basic?

**The Narrator:**

Probably but I don't mind just footing the bill if you guys want. Seems like something Ferdy would do.

**Shiny the Bald:**

"Thank you very much"

**Kelly Crow:**

"Thanks Ferdy!" Sora slaps him on the shoulder

**The Narrator:**

"It's my-OOF-pleasure."

**Kelly Crow:**

I like to think Butterscotch is it? Squawks at me

**The Narrator:**

Butterscotch. Yeah she wouldn't like being nudged.

**Shiny the Bald:**

I assume the inn has a place for Cupcake

**Aaron der Schaedel:**

Place for Cupcake: Oh yeah. I'm not too concerned with the logistics for this game.

**Aaron der Schadel:**

*The room isn't as luxurious as Ferdinand is accustomed to, but, the past week has been one of new experiences for the young noble.*

*They take to rest, and are served fresh tea in the morning.*



## End of Chapter 1



# Chapter 2, Part 1

Drunken Dialogues



**Editor's Note:**

On the day this portion of the game was played, there was an issue with Saikoro. The work around we used was simply to allow the players to roll for themselves, and post their results in the chat.

That explanation somehow got lost from the chat logs used to compile this Replay; but likely involved Aaron's favorite train of thought for these situations:

"We'll be using the honor system. Even if you cheat, I probably won't care, because if you're in a rough enough spot where you're willing to cheat at a game of pretend, you probably need that win more than I need you to follow the rules."

**Aaron der Schaedel:**

Last I recall, y'all had spent the night in a simple inn at Hajimari - The First Glass.

This doesn't affect condition checks in any way, so let's have the Standard [Str + Spi] from everyone.

**Shiny the Bald:**

7

Does a single 1 do anything?

**Aaron der Schaedel:**

Nope -- only double 1s

**Kelly Crow:**

6

i get a plus 1 for robust right? that would make it 7

**Aaron der Schaedel:**

Yep

**The Narrator:**

4

**Aaron der Schaedel:**

Alright, so it sounds like everybody except Ferdinand has a comfortable sleep that night. (Perhaps he's unused to the common folk's comforts? X3)

**The Narrator:**

Lol that's fair

**Kelly Crow:**

*"Ferdy, you look rough buddy."*

**Shiny the Bald:**

How do you italics again?

**Aaron der Schaedel:**

*\*Asterisks, like this\**

Asterisks, like this

**The Narrator:**

*"Oh I'm....perfectly....all right....YAAAAAWN."*

**Shiny the Bald:**

*"I feel about the same after that tumble yesterday"*

**Aaron der Schaedel:**

A reminder of the situation:

You all are here seeking the Lady in Blue. And here's the townsheet we filled out at the start.



Town Name: Hajimari - The First Glass  
Town Population: Small village  
Ruler: Nomi Kan, Village Elder  
Environment: Built on a hillside, going down into a valley  
Representative Buildings: Tea leaf drying building, soda brewery, winery  
Specialty Goods: Tea, Elderflower Soda, Hibiscus, Wine  
Sights and Sounds: Flowers, fruit, pouring of drinks, and clinking of glasses and cups  
Threats: River Lizards, People too generous with their wine bottles

**Shiny the Bald:**

*"She is as beautiful as the stories say"*

**Kelly Crow:**

ah the river lizards... lol

**Aaron der Schaedel:**

(I'll be a moment, I need to use the bathroom for a second. Feel free to discuss your plan of action on my absence. No claiming rolls until I ask for them)

**Shiny the Bald:**

*Conor stands awestruck for a moment when he first sees the city.*

LET'S CHEAT!!!!!!

**The Narrator:**

*Wow! This place looks incredible!" Ferdinand marveled. "My father told me about it but they didn't do it justice."*

**Kelly Crow:**

*"Should we ask the village folk if they have seen the Lady in Blue?"*

**Shiny the Bald:**

*"That's a good idea," I walk over to the innkeeper to ask him if he knows anything about her.*

**The Narrator:**

*"So, we're just going to ask around willy nilly?"*

**Kelly Crow:**

*"What do you suggest Ferdy? I have no clue where to start."*

**Shiny the Bald:**

*Conor looks over at him over his shoulder, "What's the harm in asking around. I'm sure the innkeeper has heard something. He sees everybody that comes through town."*

**Aaron der Schaedel:**

(I've returned)

**Shiny the Bald:**

Is the innkeeper actually at the counter? I didn't actually think this through

**Aaron der Schaedel:**

Yeah, we'll say he's there.

**The Narrator:**

*"Well..." He ponders this for a moment. "Whenever my parents visit a town on business, they start by informing the local leader. That way they can get information and permission from the very top. Perhaps we should look for...whoever that is."*



**Aaron der Schaedel:**

"A woman in blue, you say? There was somebody like that here a day or so ago. Her dress looked marvelous, if a little antiquated."

"She never said where exactly she was headed, she just said 'over the hills and far away.' She seemed almost mystical" The innkeeper says, *expositionally*.

**Shiny the Bald:**

Conor looks back and give Ferdinand a "told you so" look

"I told you he's seen everybody"

**Aaron der Schaedel:**

Ferdinand is on the right track, though. The leader could know something, too.

**Shiny the Bald:**

"When was she here last?" Conor asks the innkeeper"

**The Narrator:**

Ferdinand gives a small scowl back.

**Shiny the Bald:**

When were on the royal grounds, how often did we see the lady?

**Kelly Crow:**

Sora is eager to continue her search after the innkeepers info... "Over the hills and far away, here we come!"

**Aaron der Schaedel:**

"Like I said, a day or so. She didn't stay too long. Didn't drink much, either." The innkeeper says, taking a pull from a wine bottle

**Shiny the Bald:**

"Did she say where she was going?"

**Aaron der Schaedel:**

"'Over the hills and far away' is all she said."

To recall how often you've seen the lady, roll [Int+Spi]  
Anybody can make this roll.

**Shiny the Bald:**

6

**Kelly Crow:**

Sora asks the innkeeper, "Excuse me. Which way is over the hills and far away?"

**The Narrator:**

"That's quite...vague." (1 :frowning:)

**Kelly Crow:**

"I thought the innkeeper knows everything."

**Aaron der Schaedel:**

"There's hills everywhere, but they stretch furthest north."

"And I don't know everything. I only know what I know."

**The Narrator:**

"...that's very vague."

**Shiny the Bald:**

"We know she was here and that's a clue. I'm just trying to remain hopeful"

**Aaron der Schaedel:**

(was the 1 for the Int+Spi roll? The minimum that could be is at least 2 since its two dice)



**The Narrator:**

(Oh! Sorry I rolled wrong.)  
(Just roll with the 2 I guess X) )

**Aaron der Schadel:**

(reroll it. Or roll the die that's missing.)  
(Because 2 would be a fumble)

**The Narrator:**

(Right. Sorry.)  
(Um...3)

**Kelly Crow:**

"Ferdy, you think the leader here will know more? I'd hate to travel through these hills without being sure we are on the right track when I come to think of it. Conor has had a rough time of it."

**The Narrator:**

That Ferdy name was going to stick now, wasn't it? "It would be unwise to run around on directions like that and if anyone could at least find information, the village leader would."

**Aaron der Schaedel:**

"Excuse me for a moment." the innkeeper says, dismissing himself from the conversation to attend to other patrons.

**Shiny the Bald:**

"You're probably right, the innkeeper might not know everything," Conor says downtrodden

**Aaron der Schaedel:**

Little does Ferdinand know, the town leader is a lush.

**The Narrator:**

Ferdinand gives Conor a sympathetic pat on the shoulder. "It was still a fine idea."

**Aaron der Schaedel:**

The troupe heads out of the inn, and goes to the town hall, the front half village elder's house. The scent of smoke from wood fires burning fills the air as people ready morning tea and begin mulling wine with dried spices from last autumn.



**Editor's Note:**

Some twenty minutes is missing from the chat log, here. Based on what happens when the chat log resumes, we can infer the following events happened:

Ferdinand, Sora, and Conor headed to the Elder's house, and while waiting to be seen by the elder, take in the decorations.

One of the things that stands out is a statue, and the players roll to see if they recognize what the statue depicts.



**Shiny the Bald:**

9

**Aaron der Schadel:**

I'll DM you all what you recognize

**Narrator:**

"Is that..." Ferdinand stands to take a closer look. "Father?" (11!)

**Kelly Crow:**

aw i got a crit!



**Aaron der Schaedel:**

Okay. I'll actually just make it public since all of you rolled well.

**Kelly Crow:**

"Thats your pa, Ferdy!"

**Aaron der Schaedel:**

Sora and company immediately recognize what this sculpture is: it commemorates the founding of Hajimari. It depicts Ferdinand's great grandfather and the original elder of Hajimari. Ferdinand's house provided the funding for the building of the facilities of Hajimari in return for taxes collected from exported wines.

(You may name the elder and grandfather if you'd like, Kelly)

**Kelly the Crow:**

hmmm.... the elder is Boris and the Grandfather is JuJu

lol sorry im terrible at coming up with stuff on the spot lol

**Aaron der Schaedel:**

I'm going to ammend that Juju is short for Jules. X3

**Shiny the Bald:**

They're strong names

**The Narrator:**

:muscle:

"Oh! I know! This is-"

**Kelly Crow:**

Sora gently sets the sculpture back down, realizing its importance.

**Aaron der Schaedel:**

After a moment, the current elder, Nomi comes stumbling into the room, the scent of elderberries following her.

"Heeeeeey -hic- it's little Ferdy! Well, you're not so -hic- little anymore. You old enough to drink big person drinks now?"

This woman is 5'3", it's 9AM, and she's already drunk.

**The Narrator:**

The drunken state was not what Ferdinand was expecting. "Ah....hello. It's a pleasure to meet you....are...you all right?"

**Aaron der Schaedel:**

"Hee hee hee...you must not remember Auntie Nomi. Well. Alright. I think I can be serious for a few moments. -hic-" she composes herself as well as an intoxicated woman can.

"Welcome Sir Ferdinand. To what do I owe the pleasure of your presence?" she says with a wobbly bow before the porter guides her to her seat.

**Kelly Crow:**

Sora glances over at Conor with a look of uncertainty.

**Shiny the Bald:**

Conor glances back with equal uncertainty

**The Narrator:**

Ferdinand returns to his own seat. "Oh I'm sorry for not recognizing you! I'm afraid I haven't been traveling for quite a while." He tried not to notice his friend's doubts.



**The Narrator:**

*"My companions and I, Conor and Sora, are looking for a woman in a blue dress. The innkeeper said she'd been here and we thought you might have more information."*

**Aaron der Schaedel:**

*"A woman in a blue dress you say..." the elder says softly. She sways in her seat a little bit, her cognition clouded by the wine.*

*A warm smile makes it way across her face as the realization sets in. "A woman in a blue dress did come by here. I spoke with her, in fact."*

**Kelly Crow:**

*Sora pulls a seat next to her and asks excitedly, "What did she say? What did you talk about"*

**Shiny the Bald:**

*Conor raises an eyebrow in interest*

**The Narrator:**

*Ferdinand leans forward. "Could you tell us what happened with her?"*

**Aaron der Schaedel:**

*Recalling the events seems to sober Nomi up some. The slurring of her speech recedes some. "She said she was going over the hills and far away. And that if Ferdinand were to stop by, that we should tell him to find and climb the highest hill in the highlands north of here."*

*The elder's smile exudes serenity.*

**Shiny the Bald:**

*"He wasn't that far off," Conor says under his breath*

**The Narrator:**

*Ferdinand nods with eagerness. "The highest hill...north...would you happen to know what's up there?"*

**Kelly Crow:**

*"I bet its the Lady in Blue!"*

**Aaron der Schaedel:**

*The elder continues to smile for a moment, then curtly responds. "Nope."*

**Shiny the Bald:**

*"I'm sorry ma'am, did you say it's not the lady in blue?"*

**Aaron der Schaedel:**

*"I meant I don't know."*

**The Narrator:**

*"Well then...that's where we need to go!" Ferdinand reaches for and shakes Naomi's hand. "Thank you so much. You've been quite helpful."*

**Shiny the Bald:**

*"Thank you very much, this has been very helpful" Conor reaches for her hand after Ferdinand*

**Aaron der Schaedel:**

*"You sure you don't wanna stay for a drink or ten, little Ferdy?" she says as Ferdinand's excitement snaps Nomi back to realizing she's drunk.*

*(dangers: "People too generous with their wine bottles")*

**Kelly Crow:**

*we'll take some for the road haha OOC*



**The Narrator:**

*"Um..." Ferdinand doesn't wish to refuse but thankfully Sora speaks up first. "Yes we'll certainly take some for travel. I'm afraid we must find the woman but on our journey back I'll be sure to visit again." It was probably best not to mention that he was a teetotaler.*

**Shiny the Bald:**

*"Thank you very much for the offer, but it will be best if we take it for the road"*

**Aaron der Schaedel:**

*The porter gives them a magnum bottle of wine, and sees them off. With their business at the town hall concluded, they set off for the highest hill in the north!*

(The wine bottle counts as a Size 3 Trade Good.)

**Shiny the Bald:**

Will that fit on Cupcake?

**Aaron der Schaedel:**

Do you have 3 inventory space to spare somewhere?

**Shiny the Bald:**

I have room for it

**The Narrator:**

Very nice. Drunk times for all.

**Aaron der Schaedel:**

Yep, enough to get the entire party Drunk 8 or one person Drunk 12. Or was the status Muddled? I think it was actually Muddled.

**The Narrator:**

That's the 4KIDS version of it. XD

**Kelly Crow:**

i think your right about muddled

**Aaron der Schaedel:**

Yeah. Muddled is the status for being intoxicated



# Chapter 2, Part 2

She Was The Wind



**Aaron der Schaedel:**

Anyways, we're gonna have two sets of travel rolls before we wrap this up.

The first is for going out into the Highlands (Difficulty 8) looking for the highest hill.

**The Narrator:**

Hoo boy!

**Shiny the Bald:**

str+dex twice?

**Aaron der Schaedel:**

We first start with one STR+DEX for the first travel roll, yes.

**Kelly Crow:**

first roll is a 6 for me

**Aaron der Schaedel:**

(Travel Rolls include Travel, Navigation, and Camp)

**Shiny the Bald:**

9

**The Narrator:**

11

**Aaron der Schaedel:**

So, Sora didn't succeed, meaning they lose half their current HP.

Now, what happened? (I have a suggestion if you have trouble thinking of something)

**Kelly Crow:**

I was thinking she got her footing wrong/ tripped and sprained her ankle?

**Aaron der Schaedel:**

That could work, but I'm also thinking...

when you all were travelling through one of the valleys...

A River Lizard surprised her, and as she was fleeing from the lizard...sprained ankle

**The Narrator:**

((I was was just thinking!))

**Kelly Crow:**

hahaha yes!

**Aaron der Schaedel:**

Chekov's River Lizard!

**Kelly Crow:**

*"Man, I really hate those things!"*

**Shiny the Bald:**

*"I'm just glad that you were able to get away"*

**The Narrator:**

*"We should find someway to avoid those things."*

**Kelly Crow:**

throw a bottle at him next time

**Aaron der Schaedel:**

So, soon as y'all are done with any in character color talk, I'm going to need an [Int+Int] roll from one of you for navigation.

One of you is able to assist with this.

If the assistant succeeds, the main actor gets a +1 to their roll

**Kelly Crow:**

my int is low. you guys go ahead



**Shiny the Bald:**

I'll take lead  
I rolled a 9

**The Narrator:**

Assist!  
9

**Aaron der Schaedel:**

Alright, ya'll have no further problems roaming through the highlands for a day, and the highest hill is in sight.

But, it's late, and y'all need to rest for the evening.

I now need a Camp check. (which I currently forgot the roll for.)

Like the Nav check, this is only for one main and one support actor

**Shiny the Bald:**

dex+int

**Aaron der Schaedel:**

Right. Dex+Int, then.

**The Narrator:**

I'll take this one  
15!

**Shiny the Bald:**

10 to assist, not that it's needed

**Aaron der Schaedel:**

Alright, so...the camp is set up, you hit the sack, and whomever is keeping track of food and water, go ahead and deduct that from the inventory.

**Aaron der Schaedel:**

We'll start off with another Condition check as you wake up this morning, with the highest hill in sight. (More of a mountain, really. Difficulty 10)

**The Narrator:**

7

**Shiny the Bald:**

5

**Kelly Crow:**

i got two 1s :tired\_face:

**The Narrator:**

F

**Shiny the Bald:**

Condition is not our strong suit

**Aaron der Schaedel:**

Ooof. That sprained ankle seems worse than you initially thought then.

**Kelly Crow:**

I dont suppose my plus 1 for being robust will help much here?

**Aaron der Schaedel:**

Well, it gives you a total of 3... X3

**Kelly Crow:**

"It hurts!"

**Aaron der Schaedel:**

Whenever y'all are ready/through with color talk, Gimme one final STR+DEX roll.

Difficulty is 10 for this



**Shiny the Bald:**

*"Maybe you should take it a little slow today"*

**The Narrator:**

*"Oh dear...perhaps you can lean against Cupcake?"*

**Shiny the Bald:**

6

**Kelly Crow:**

*"Sniff Sniff.... ok..."*

10

**Aaron der Schaedel:**

Maybe Sora is just a Hypochondriac X3

**Kelly Crow:**

yea she is a bit pouty

**The Narrator:**

5

**Aaron der Schaedel:**

But, the mountain is rough on Ferdinand and Conor

**Shiny the Bald:**

This is some rough terrain we're dealing with

**Kelly Crow:**

yea no kidding. this is rough

**The Narrator:**

Man VS Mount

**Aaron der Schadel:**

So, the two of you, for not failing, lose half your HP. What went wrong?

**The Narrator:**

During the trek, Butterscotch the Owl was distracted by a mouse and flew off after it. When Ferdinand finally caught up with her, the ignorant owl was being attacked by a mountain hawk. Butterscotch quickly flew to Ferdinand and, being the generous human shield he is, ended up with a face covered in talon marks.

**Kelly Crow:**

ouch

**Aaron der Schaedel:**

Oooh. Noice.

Or. ouch

good descriptor, bad circumstances for ferdinand X3

Let's see if we can wrap this up with a final Int+Int for navigation; soon as y'all are ready.

**Shiny the Bald:**

13

**The Narrator:**

Assist with 8

**Aaron der Schaedel:**

So, Ferdinand wasn't helping, but...Conor still had it under control.

One last bout of color talk, and we'll move onto the final scene of the game.

**Kelly Crow:**

*"Ferdy.... your face. Lets hope that doesnt scar."*



**Aaron der Schaeddel:**

(that's what it was. Ferdy couldn't see because blood was flowing into his eyes)

**The Narrator:**

*"I'm...sure I'll be...fine." Ferdinand murmured through the wet cloth on his face.*

*Butterscotch happily gnawed a mouse from his shoulder.*

**Shiny the Bald:**

*"I'm just glad we're all ok, relatively speaking."*

**Kelly Crow:**

*"Today has sucked... But I guess it could be worse."*

**Aaron der Schaedel:**

*After a few moments of grumbling and ruminating, the party makes it to the highest point of the mountain. Before them lies a giant stone monolith, with words carved into its surface, and and Lapis Lazuli ingrained along its edges.*

**Kelly Crow:**

oh cool. what does it say?

**Aaron der Schaedel:**

*The monolith reads...*



Since time immemorial, the Fate of Human, Dragon, and  
Ryuujin have been intertwined.

Ryuujin has watched over Human, Human tales have fed  
Dragon, and Dragon has created the world for them  
both.

But with brief indiscretion, the threads of fate  
became tangled further.

With the bloodlines of Ryuujin and Human becoming one.

Duty leaves Ryuujin ill-prepared to care for a Human  
Child.

And so the Child was left in the care of Humans I had  
once looked after.

Thus I leave this monument as an apology for my  
absence.

To my dearest Ferdinand.

**Shiny the Bald:**

*"Ferdinand, I think this was written to you"*

**The Narrator:**

*Ferdinand approached and read the monolith, eyes wide with disbelief. "What?" He murmured. "I..." He was at a complete loss for words.*

**Kelly Crow:**

*"whoa..... Ferdy, you are like.... part dragon or something. How are you feeling, Ferdy?"*

**The Narrator:**

*"I-I.....I don't know..." He stumbled back from the stone, a hand on his head to keep from passing out from the dizziness. "This...I...it's....unbelievable but...th-there it is?" The concerned Butterscotch nuzzled against his neck affectionately.*

**Aaron der Schaedel:**

*As the trio were awestricken, a sudden gust of wind blows in the opposite direction of the monolith. They turn their attention to the direction of the wind.*

*Off in the distance, a blue dragon flies among the clouds.*

(This is the last I've got, so make any final comments now, and I think we can call this story finished)

**Kelly Crow:**

*Sora has never seen anything like this before. She puts her arm each over Ferdy and Conor and tears up a little.*

**Shiny the Bald:**

*Conor just stands in awe of what he is seeing, not sure if there are words for how he is feeling*

**The Narrator:**

*Staring off into the sky as the blue dragon soars across the clouds, Ferdinand still didn't know what to think. It was a fairy tale truth, the one kind he wasn't prepared for, so obvious and yet...so much that he didn't understand.*

*But he would understand. Someday. That he promised.*

*He sniffled as he leaned into his companions. It was the end of one journey but whatever the next may be, at least he wouldn't be alone.*

*"Thank you...Mother."*





FIN



# Game Information

Ryuutama: Natural Fantasy Roleplaying

Played in the Kotodama Heavy Industries Discord Server

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## Credits

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